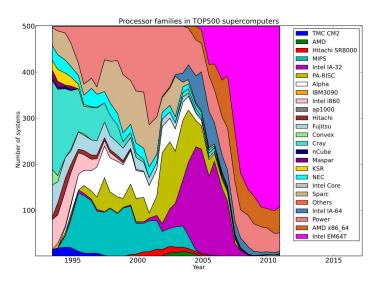
New and Future Processors

Arthur Vidineyev CS462 - Parallel Programming December 08, 2017

Current State

- General purpose CPUs x86_64
- Graphics and simple parallelizable computation GPU accelerators
- Specific or energy efficient workloads FPGA/ASIC
- Mobile or embedded systems
 - ARM Mali, Adreno, PowerVR GPUs
 - \circ AVR
 - MIPS
 - PIC



Possible Computing Paths

- Different CPU architectures
 - Take advantage of new research in compilers
 - Simplify hardware
 - Get rid of legacy instructions
- Greater parallelization facilitated by OS
 - Android interface and big.LITTLE architecture
 - Tasks can't all be parallelized
- Offloading compute tasks
 - Accelerator cards
 - Purpose built chips



Emergent

- ARM Servers
- Xeon Phi
 - Many simpler x86 cores related to Atom
 - Provides AVX instructions
 - OpenMP, OpenCL
- Hardware optimized for AI/ML
 - Nvidia since Pascal, Radeon Vega offering fp16
 - Intel Nervana built for neural networks
- OpenPOWER and custom Xeon
 - Talos II workstation



Future

• RISC-V

- Open source, scalable architecture
- Similar in strategy to ARM, MIPS but open and no licensing fees
- Memristor based neuromorphic computing
 - Systems closer to brain structure
 - Remembers most recent magnitude, polarity, duration of voltage applied
 - Allows for more NV storage
- Quantum computing
 - Dwave uses quantum annealing via superconducting logic elements
 - Finding the global minimum of a given objective function
 - Currently not a good speedup over classical computing
- Transistor technologies

RISC-V

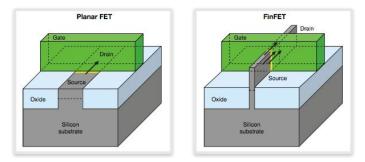
- Scalable, open-source ISA
 - Academic origin, used BSD license
 - Supports 32, 64, 128 bit words
 - Load/store architecture PowerPC, SPARC, ARM, MIPS, GPUs
 - Vector instructions rather than fixed SIMD (i.e. x86)
 - Extensions picked based on use case
- Microcontrollers
 - SiFive, Western Digital, Nvidia
- Software support
 - GCC/Newlib toolchain
 - Supported by FreeBSD and upstream Linux 4.15





Transistor Tech

- Gate all around fets
 - Demonstrated by IBM in 5nm process
- Tunnel field-effect transistor
 - Switching allows tunneling through barrier instead of channel formation
- Carbon nanotube
 - Higher current and faster switching
- Novel materials
 - III-V semiconductors (e.g. indium gallium arsenide)
 - Germanium instead of silicon





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