Cross-Layer Memory Management to Achieve Power and Performance Goals

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Introduction



- Assistant Professor at UT since August 2014
- Before UT
 - PhD in Computer Science at KU (July 2014)
 - Intern at Intel Corporation (2012 2013)
- Research interests:
 - Compilers (backend optimizations, phase ordering)
 - Operating Systems (kernel instrumentation, memory and power management)
 - Runtime Systems (dynamic compilation, program profiling, heap layout management)

Cross-Layer Memory Management



Publications: VEE '13 [1], Linux Symposium '14 [2], OOPSLA '15 [3]

Memory Power Management

- Memory has become a significant player in power and performance
 - Memory power is a dominant factor in servers [4,5,6,7]
- Hardware can automatically power down individual memory modules
- Memory power management is challenging
 - Small footprint can reside in multiple devices
 - Different memory regions can have different requirements



Example Scenario



- Server system with database workload with 1TB DRAM
 - All memory in use, but only 2% of pages are accessed frequently
 - CPU utilization is low
- How to reduce power consumption?

A Collaborative Approach to Memory Management

- Effective memory management is difficult due to virtualization of memory
- We propose a collaborative approach:
 - Applications communicate memory usage intent to OS
 - OS interprets application intent and manages physical memory over hardware units
 - Hardware communicate hardware layout to the OS to guide memory management decisions



Application Guidance in the Linux Kernel

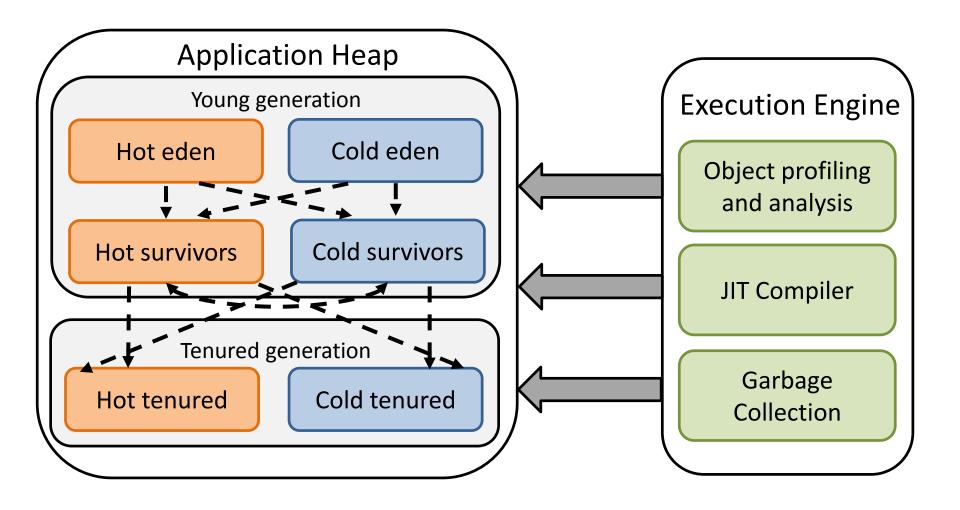


- Implemented by re-architecting a recent Linux kernel
 - Applications pass guidance to the OS by coloring virtual address ranges with a system call interface
 - OS organizes physical memory into software structures that correspond to hardware memory devices (trays)
- Limitations of our Linux kernel-based framework:
 - Little understanding of what kind of guidance will be most useful for existing workloads
 - All hints must be manually inserted into source code

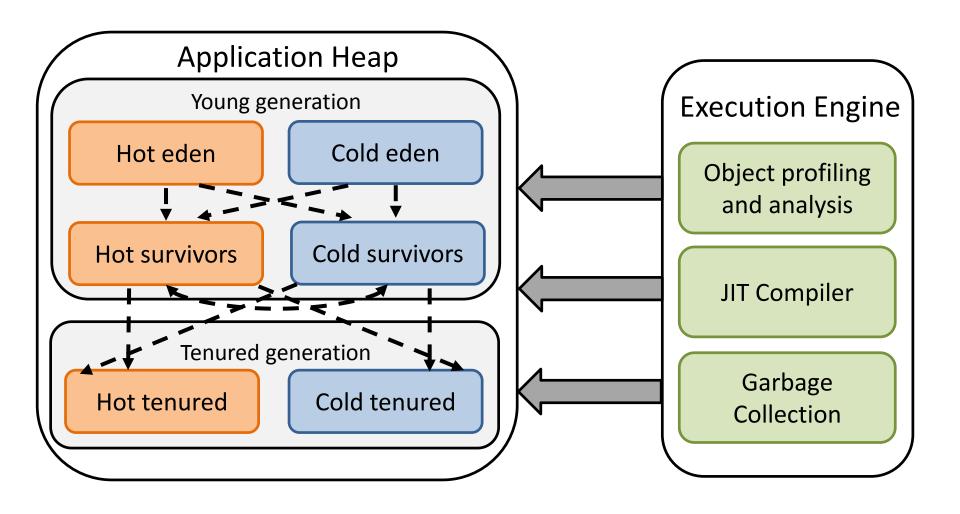


Automatic Guidance in the Application Layer

- Our approach: integrate with automated mechanism to generate guidance for the OS
 - No source code modifications or recompilations
- Implemented in the HotSpot JVM
 - Create separate heap regions for different usage patterns
 - Instrumentation and analysis to build memory profile
 - Partition/allocate live objects into separate regions according to partitioning strategy
 - Communicates heap region information to the OS



- Employ the default HotSpot config. for server-class applications
- Divide survivor / tenured spaces into spaces for hot / cold objects



- Partition allocation sites and objects into hot / cold sets
- Color spaces on creation or resize

Potential of JVM Framework

- Our goal: evaluate power-saving potential when hot / cold objects are known statically
- MemBench: Java benchmark that uses different object types for hot / cold memory
- "HotObject" and "ColdObject"
 - Contain memory resources (array of integers)
 - Implement different functions for accessing mem.



Experimental Platform

Hardware

- Single node of 2-socket server machine
- Processor: Intel Xeon E5-2620 (12 threads @ 2.1GHz)
- Memory: 32GB DDR3 memory (four DIMM's, each connected to its own channel)
- Operating System
 - CentOS 6.5 with Linux 2.6.32
- HotSpot JVM
 - v. 1.6.0_24, 64-bit
 - Default configuration for server-class applications



The MemBench Benchmark

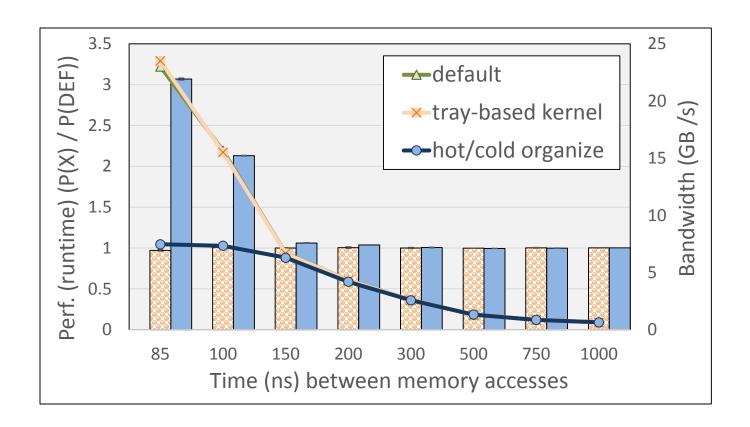
- Object allocation
 - Creates "HotObject" and "ColdObject" objects in a large in-memory array
 - # of hots < # of colds (\sim 15% of all objects)
 - − Object array occupies most (~90%) system mem.
- Multi-threaded object access
 - Object array divided into 12 separate parts, each passed to its own thread
 - Iterate over object array, only accessing hot objects
- Optional delay parameter

MemBench Configurations

- Three configurations
 - Default
 - Tray-based kernel (custom kernel, default HotSpot)
 - Hot/cold organize (custom kernel, custom HotSpot)
- Delay varied from "no delay" to 1000ns
 - With no delay, 85ns between memory accesses

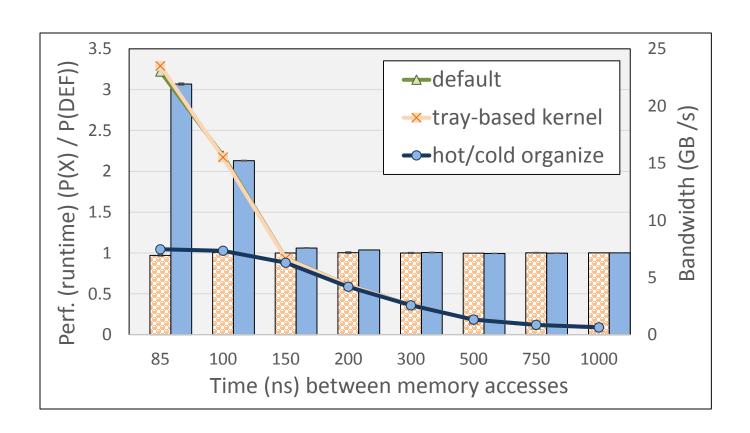


MemBench Performance



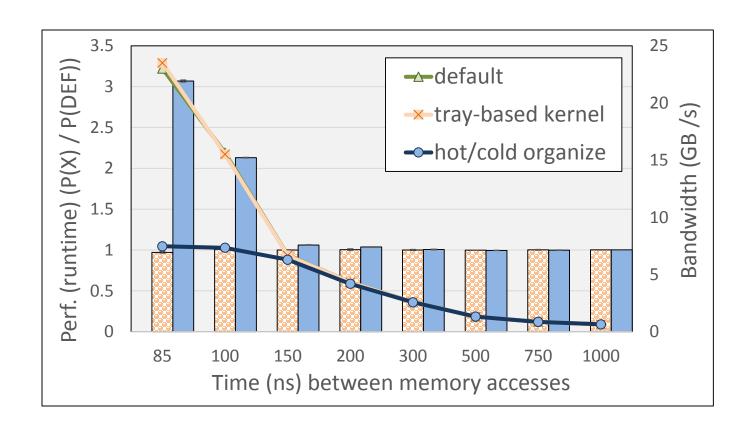
- Tray-based kernel has about same performance as default
- Hot/cold organize exhibits poor performance with low delay

MemBench Bandwidth



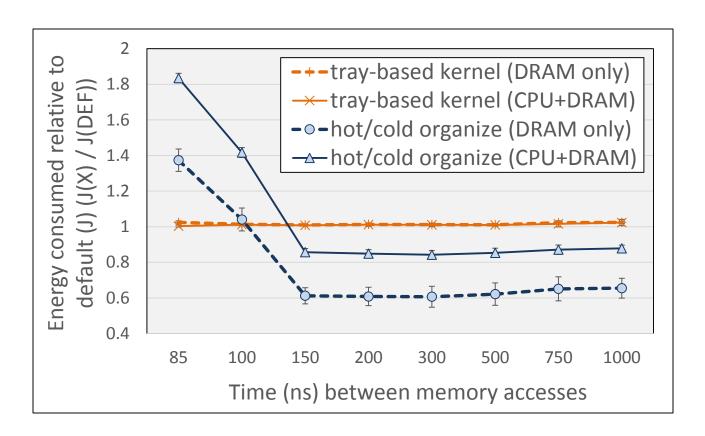
- Default and tray-based kernel produce high memory bandwidth when delay is low
- Placement of hot objects across multiple channels enables higher bandwidth

MemBench Bandwidth



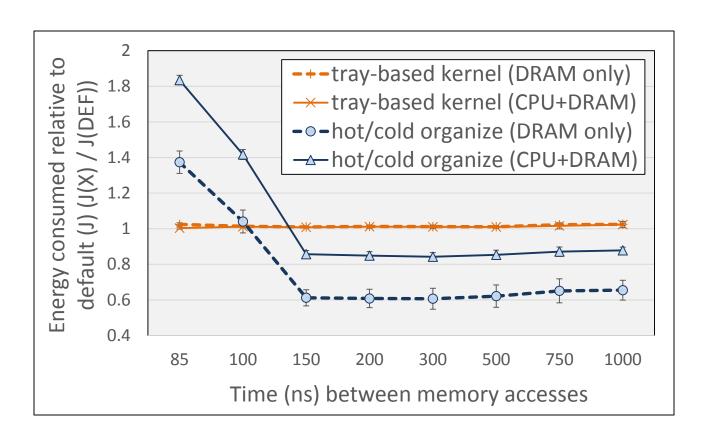
- Hot/cold organize hot objects co-located on single channel
- Increased delays reduces bandwidth reqs. of the workload

MemBench Energy



- Hot/cold organize consumes much less power with low delay
- Even when BW reqs. are reduced, hot/cold organize consumes less power than other configurations

MemBench Energy



- Significant energy savings potential with custom JVM
- Max. DRAM energy savings of \sim 39%, max. CPU+DRAM energy savings of \sim 15%

Results Summary



- Object partitioning strategies
 - Offline approach partitions allocation points
 - Online approach uses sampling to predict object access patterns
- Evaluate with standard sets of benchmarks
 - DaCapo, SciMark
- Achieve 10% average DRAM energy savings, 2.8%
 CPU+DRAM reduction
- Performance overhead
 - 2.2% for offline, 5% for online

Current and Future Projects in Cross-Layer Memory Management

- Improve performance and efficiency
 - Reduce overhead of online sampling
 - Automatic bandwidth management
- Applications for heterogeneous memory architectures
- Exploit data object placement within each page to improve efficiency



Conclusions



- Research focuses on software systems
 - Compilers, operating systems, and runtime systems
- Cross-layer memory management
 - Achieving power/performance efficiency in memory requires a cross-layer approach
 - First framework to use usage patterns of application objects to steer low-level memory mgmt.
 - Approach shows promise for reducing DRAM energy
 - Opens several avenues for future research in collaborative memory management

Questions?



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- 2. Michael Jantz, Kshitij Doshi, Prasad Kulkarni, and Heechul Yun. Leveraging MPST in Linux with Application Guidance to Achieve Power-Performance Goals. To appear in *Linux Symposium*, Ottawa, Canada. May 2014.
- 3. Michael Jantz, Forrest J. Robinson, Prasad A. Kulkarni, and Kshitij A. Doshi. Cross-Layer Memory Management for Managed Language Applications. To be published in the *ACM Conference on Object-Oriented Programming, Systems, Languages, and Applications (OOPSLA '15)*, October 25 October 30, 2015.
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