Algorithms for coping with silent errors

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Definitions

- Instantaneous error detection ⇒ fail-stop failures,
 e.g. resource crash
- Silent errors (data corruption) ⇒ detection latency

Silent error detected only when corrupt data is activated and modifies application behavior

- Includes some software faults, some hardware errors (soft errors in L1 cache, ALU), double bit flip
- Cannot always be corrected by ECC memory

Probability distributions for silent errors



Theorem:
$$\mu_p = \frac{\mu_{\text{ind}}}{p}$$
 for arbitrary distributions

(a.k.a, scale is the enemy)

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Lesson learnt for fail-stop failures

(Not so) Secret data

- ullet Tsubame 2: 962 failures during last 18 months so $\mu=$ 13 hrs
- Blue Waters: 2-3 node failures per day
- Titan: a few failures per day
- Tianhe 2: wouldn't say

$$T_{\rm opt} = \sqrt{2\mu C} \quad \Rightarrow \quad {\rm WASTE}_{\rm opt} \approx \sqrt{\frac{2C}{\mu}}$$

Petascale: C=20 min $\mu=24 \text{ hrs}$ $\Rightarrow \text{WASTE}_{\text{opt}}=17\%$ Scale by 10: C=20 min $\mu=2.4 \text{ hrs}$ $\Rightarrow \text{WASTE}_{\text{opt}}=53\%$ Scale by 100: C=20 min $\mu=0.24 \text{ hrs}$ $\Rightarrow \text{WASTE}_{\text{opt}}=100\%$

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- Tianhe Exascale \neq Petascale $\times 1000$ Need more reliable components Need to checkpoint faster

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Scale 10: C=20 \text{ min} \mu=2.4 \text{ hrs} \Rightarrow \text{WASTE}_{\text{opt}}=53\%
Scale by 100: C=20 \text{ min} \mu=0.24 \text{ hrs} \Rightarrow \text{WASTE}_{\text{opt}}=100\%
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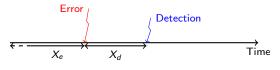
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Silent errors:
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detection latency \Rightarrow additional problems

- General-purpose approach
- Checkpointing and verification
 - Arbitrary probability distribution
 - Exponential probability distributions
- Simulations
 - SINGLESPEED scenario for makespan
 - SINGLESPEED scenario for energy
 - REEXECSPEED and MULTISPEED scenarios

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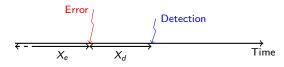
General-purpose approach



Error and detection latency

- Last checkpoint may have saved an already corrupted state
- Saving k checkpoints (Lu, Zheng and Chien):
 - 1 Critical failure when all live checkpoints are invalid
 - 2 Which checkpoint to roll back to?

General-purpose approach



Error and detection latency

- Last checkpoint may have saved an already corrupted state
- Saving k checkpoints (Lu, Zheng and Chien):
 - Critical failure when all live checkpoints are invalid Assume unlimited storage resources

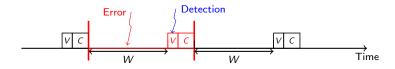


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Coupling checkpointing and verification

- Verification mechanism of cost V
- Silent errors detected only when verification is executed
- Approach agnostic of the nature of verification mechanism (checksum, error correcting code, coherence tests, triple modular redundancy, etc)
- Fully general-purpose (application-specific information, if available, can always be used to decrease V)

Base pattern (and revisiting Young/Daly)



Checkpointing and verification

	Fail-stop (classical)	Silent errors
Pattern	T = W + C	S = W + V + C
Waste_{FF}	<u>C</u> T	$\frac{V+C}{S}$
WASTE_{fail}	$\frac{1}{\mu}(D+R+\frac{W}{2})$	$\frac{1}{\mu}(R+W+V)$
Optimal	$T_{\sf opt} = \sqrt{2C\mu}$	$S_{opt} = \sqrt{(C + V)\mu}$
WASTE_{opt}	$\sqrt{\frac{2C}{\mu}}$	$2\sqrt{\frac{C+V}{\mu}}$

Simulations

```
1 : Compute r^{(0)} = b - Ax^{(0)}, z^{(0)} = M^{-1}r^{(0)}, p^{(0)} = z^{(0)},
       and \rho_0 = r^{(0)T}z^{(0)} for some initial guess x^{(0)}
2: checkpoint: A, M, and b
3 : for i = 0, 1, ...
           if ( (i>0) and (i\%d = 0)
5 :
                     recover: A, M, b, i, \rho_i,
6:
                                     p^{(i)}, x^{(i)}, \text{ and } r^{(i)}.
                else if ( i\%(cd) = 0 )
7:
                     checkpoint: i, \rho_i, p^{(i)}, and x^{(i)}
8:
9:
               endif
10:
            endif
           q^{(i)} = Ap^{(i)}
11:
           \alpha_i = \rho_i / p^{(i)}^T q^{(i)}
12:
           x^{(i+1)} = x^{(i)} + \alpha_i p^{(i)}
13:
           r^{(i+1)} = r^{(i)} - \alpha_i q^{(i)}
14:
            solve Mz^{(i+1)} = r^{(i+1)}, where M = M^T
15:
           \rho_{i+1} = r^{(i+1)T} z^{(i+1)}
16:
17:
           \beta_i = \rho_{i+1}/\rho_i
           p^{(i+1)} = z^{(i+1)} + \beta_i p^{(i)}
10:
19:
            check convergence; continue if necessary
20: end
```

Zizhong Chen, PPoPP'13

- Iterate PCG
 Cost: SpMV, preconditioner
 solve, 5 linear kernels
- Detect soft errors by checking orthogonality and residual
- Verification every d iterations
 Cost: scalar product+SpMV
- Checkpoint every c iterations
 Cost: three vectors, or two vectors + SpMV at recovery
- Experimental method to choose c and d

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Problems

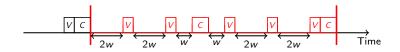
 Given a pattern with p checkpoints and q verifications: where to position them?
 what is the optimal period (pattern length)?

PCG example:

1 checkpoint, c verifications, length = cd iterations

• What is the best pattern?

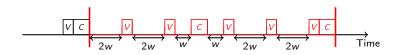
BALANCEDALGORITHM



- ullet p checkpoints and q verifications, $p \leq q$
- p = 2, q = 5, S = 2C + 5V + W
- W = 10w, six chunks of size w or 2w
- May store invalid checkpoint (error during third chunk)
- After successful verification in fourth chunk, preceding checkpoint is valid
- Keep only two checkpoints in memory and avoid any fatal failure



BALANCEDALGORITHM

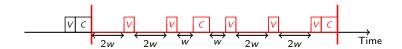


- ① (proba 2w/W) $T_{lost} = R + 2w + V$
- ② (proba 2w/W) $T_{lost} = R + 4w + 2V$
- 3 (proba w/W) $T_{lost} = 2R + 6w + C + 4V$
- 4 (proba w/W) $T_{lost} = R + w + 2V$
- **5** (proba 2w/W) $T_{lost} = R + 3w + 2V$
- 6 (proba 2w/W) $T_{lost} = R + 5w + 3V$

$$\mathrm{WASTE}_{\mathsf{opt}} \approx 2 \sqrt{\frac{7(2\mathit{C} + 5\mathit{V})}{20\mu}}$$

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BALANCEDALGORITHM



Theorem

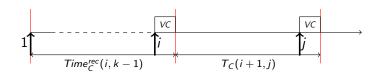
- ① Given pattern with p checkpoints and q verifications, BALANCEDALGORITHM is optimal when MTBF is large in front of resilience parameters C, R, V
- ② Given pattern, can compute optimal period length
- 3 Given C/V ratio, can compute optimal pattern (best values of p and q)

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Linear chain

- $\{T_1, T_2, \dots, T_n\}$: linear chain of n tasks
- Each task T_i fully parametrized:
 - w_i computational weight
 - ullet C_i, R_i, V_i : checkpoint, recovery, verification
- Error rates:
 - λ^F rate of fail-stop errors
 - λ^{S} rate of silent errors

VC-only



$$\min_{0 \le k < n} Time_C^{rec}(n, k)$$

$$\mathit{Time}^{\mathit{rec}}_{\mathit{C}}(j,k) = \min_{k \leq i < j} \{\mathit{Time}^{\mathit{rec}}_{\mathit{C}}(i,k-1) + \mathit{T}^{\mathit{SF}}_{\mathit{C}}(i+1,j)\}$$

$$\begin{split} T_{C}^{SF}(i,j) &= p_{i,j}^{F} \left(T_{lost_{i,j}} + R_{i-1} + T_{C}^{SF}(i,j) \right) \\ &+ \left(1 - p_{i,j}^{F} \right) \left(\sum_{\ell=i}^{j} w_{\ell} + V_{j} + p_{i,j}^{S} \left(R_{i-1} + T_{C}^{SF}(i,j) \right) + \left(1 - p_{i,j}^{S} \right) C_{j} \right) \end{split}$$

Young/Daly

$$\mathsf{Waste} = \mathsf{Waste}_{\mathit{ef}} + \mathsf{Waste}_{\mathit{fail}}$$

Waste =
$$\frac{V+C}{T} + \lambda^F(s)(R+\frac{T}{2}) + \lambda^S(s)(R+T)$$

$$T_{\text{opt}} = \sqrt{\frac{2(V+C)}{\lambda^F(s) + 2\lambda^S(s)}}$$

Extensions

- \bullet VC-ONLY and VC+V
- Different speeds with DVFS, different error rates
- Different execution modes
- Optimize for time or for energy consumption

- - Use verification to correct some errors (ABFT)
 - Same analysis (smaller error rate but higher verification cost)

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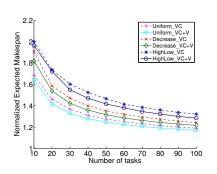
Settings

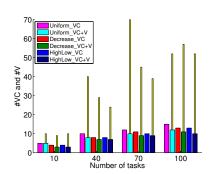
- Linear chains with n tasks
 - Total work $W \approx 14$ hours
 - Patterns: (1) <u>Uniform</u>; (2) <u>Decrease</u>; (3) <u>HighLow</u>
- Set of speeds from Intel Xscale processor
 - Normalized speeds {0.15, 0.4, 0.6, 0.8, 1}
 - Fitted power function $P(s) = 1550s^3 + 60$
 - $\lambda^F(s) = \lambda_{\text{ref}}^F \cdot 10^{\frac{d \cdot |s_{\text{ref}} s|}{s_{\text{max}} s_{\text{min}}}}$
 - ullet Reference speed $s_{
 m ref}=0.6$ and $\lambda^F_{
 m ref}=10^{-5}$ for fail-stop errors
 - Sensitivity parameter d=3
 - \bullet Corresponds to 0.83 \sim 129 errors over entire chain
 - Silent errors: $\lambda^{S}(s) = \eta \cdot \lambda^{F}(s)$
- Checkpoint and verification costs for a task
 - cr ratio of checkpointing cost over computational cost
 - vr ratio of verification cost over computational cost
 - Default: checkpoint cost ≫ verification cost

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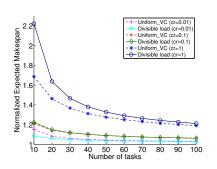
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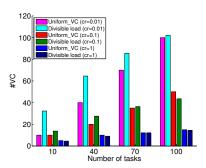
Impact of *n* and cost distribution



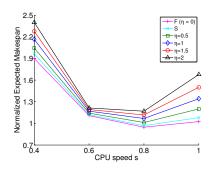


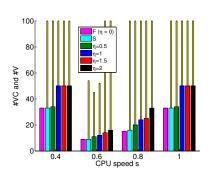
Comparison with a divisible load application



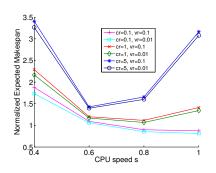


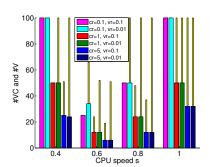
Impact of η (TIME-VC+V, n=100, Uniform)





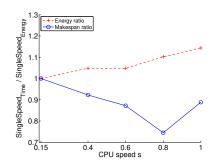
General-purpose approach Checkpointing and verification Simulations OCOO TIME-VC+V, n=100, Uniform

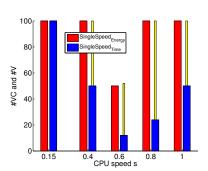




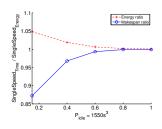
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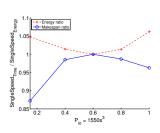
Impact of CPU speed s

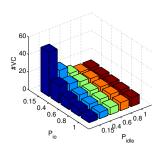




Impact of P_{idle} and P_{io}





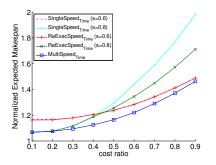


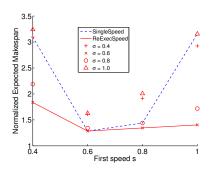
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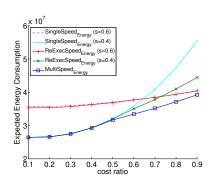
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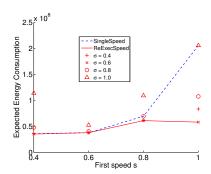
TIME-VC+V (HighLow)





ENERGY-VC+V (HighLow)





Conclusion

- Soft errors difficult to cope with, even for divisible workloads or linear chains
- Investigate general task graphs
- Combine checkpointing, replication and application-specific techniques
- Multi-criteria optimization problem execution time/energy/reliability best resource usage (performance trade-offs)

Several challenging algorithmic/scheduling problems ©



Back to task graphs?

Framework

- You're given a (very big) task graph
- Each task produces files that you can save (checkpoint) or not
- Each task can choose from different execution speeds, with different error probabilities
- You can replicate some tasks, either for verification or for faster execution of successor tasks
- You may also be able to verify results by some application-specific mechanism

Problem

- Given energy budget or power cap, minimize execution time
- For each task, many things to be decided by schedule ©



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Problem

- Given energy
- For each task



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- Selective reliability?
- New algorithms beyond iterative? matrix-product, FFT, ...
- Resilient research?

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Model + Theorem → Paper

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```
Model + Theorem → Paper ⓒ

Model + Theorem + Matlab code → Paper ⓒ

Model + Theorem + Matlab code + Simulations → Paper
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Model + Theorem + Matlab code + Simulations +

Experiments on large platforms → Paper
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Models needed to assess techniques at scale without bias ©

