

MAGMA

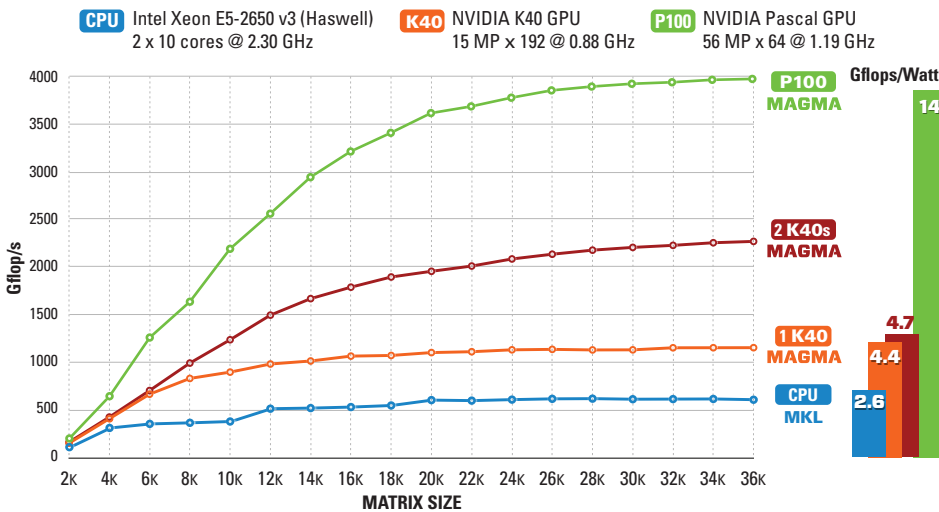
MAGMA (Matrix Algebra on GPU and Multicore Architectures) is a collection of next generation linear algebra libraries for heterogeneous architectures. MAGMA is designed and implemented by the team that developed LAPACK and ScaLAPACK, incorporating the latest developments in hybrid synchronization- and communication-avoiding algorithms, as well as dynamic runtime systems. Interfaces for the current LAPACK and BLAS standards are supported to allow computational scientists to seamlessly port any linear algebra reliant software components to heterogeneous architectures. MAGMA allows applications to fully exploit the power of current heterogeneous systems of multi/many-core CPUs and multi-GPUs to deliver the fastest possible time to accurate solution within given energy constraints.

HYBRID ALGORITHMS

MAGMA uses a hybridization methodology where algorithms of interest are split into tasks of varying granularity and their execution scheduled over the available hardware components. Scheduling can be static or dynamic. In either case, small non-parallelizable tasks, often on the critical path, are scheduled on the CPU, and larger more parallelizable ones, often Level 3 BLAS, are scheduled on the GPU.

PERFORMANCE & ENERGY EFFICIENCY

MAGMA LU factorization in double precision arithmetic



FEATURES AND SUPPORT

- ▶ **MAGMA 2.2** FOR **CUDA**
- ▶ **clMAGMA 1.4** FOR **OpenCL**
- ▶ **MAGMA MIC 1.4** FOR **Intel Xeon Phi**

| CUDA | OpenCL | Intel Xeon Phi | Feature |
|------|--------|----------------|---------------------------------|
| ● | ● | ● | Linear system solvers |
| ● | ● | ● | Eigenvalue problem solvers |
| ● | ● | ● | Auxiliary BLAS |
| ● | ● | ● | Batched LA |
| ● | ● | ● | Sparse LA |
| ● | ● | ● | CPU Interface |
| ● | ● | ● | GPU Interface |
| ● | ● | ● | Multiple precision support |
| ● | ● | ● | Non-GPU-resident factorizations |
| ● | ● | ● | Multicore and multi-GPU support |
| ● | ● | ● | LAPACK testing |
| ● | ● | ● | Linux |
| ● | ● | ● | Windows |
| ● | ● | ● | Mac OS |

INDUSTRY COLLABORATION

NVIDIA
GPU CENTER OF EXCELLENCE

NVIDIA's GPU Center of Excellence Program recognizes universities expanding the frontier of massively parallel computing using CUDA.

Intel Parallel Computing Center

The objective of the Innovative Computing Laboratory's IPCC is the development and optimization of numerical linear algebra libraries and technologies for applications, while tackling current challenges in heterogeneous Intel® Xeon Phi™ coprocessor-based High Performance Computing.

AMD

Long-term collaboration and support on the development of clMAGMA, the OpenCL™ port of MAGMA.

MAGMA

MAGMA BATCHED

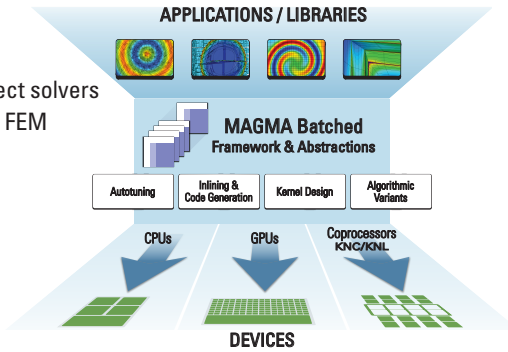
BATCHED FACTORIZATION OF A SET OF SMALL MATRICES IN PARALLEL

Numerous applications require factorization of many small matrices

- Deep learning
- Structural mechanics
- Astrophysics
- Sparse direct solvers
- High-order FEM simulations

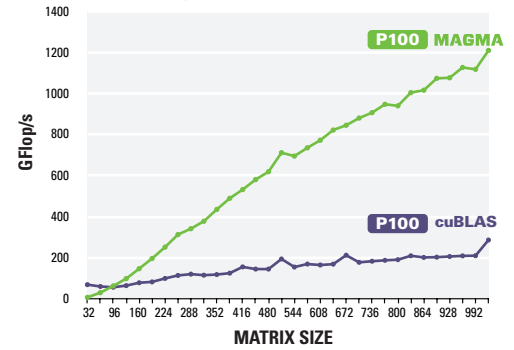
ROUTINES

| | |
|-------------------------------|---|
| LU, QR, and Cholesky | ✓ |
| Solvers and matrix inversion | ✓ |
| All BLAS 3 (fixed + variable) | ✓ |
| SYMV, GEMV (fixed + variable) | ✓ |



PERFORMANCE OF BATCHED LU

in double precision arithmetic on 1000 matrices



MAGMA2.2 DRIVER ROUTINES

| | MATRIX | OPERATION | ROUTINE | INTERFACES | |
|------------------|-------------------|---|--|------------------------|-----|
| | | | | CPU | GPU |
| LINEAR EQUATIONS | GE | Solve using LU | {sdcz}gesv | ✓ | ✓ |
| | | Solve using MP | {zc,ds}gesv | | ✓ |
| | SPD/HPD | Solve using Cholesky | {sdcz}posv | ✓ | ✓ |
| | | Solve using MP | {zc,ds}posv | | ✓ |
| LEAST SQUARES | GE | Solve LLS using QR | {sdcz}gels | | ✓ |
| | | Solve using MP | {zc,ds}geqrsv | | ✓ |
| STANDARD EVP | GE | Compute e-values, optionally e-vectors | {sdcz}geev | ✓ | |
| | | Computes all e-values, optionally e-vectors | {sd}syevd {cz}heevd | ✓ | ✓ |
| | SY/HE | Range (D&C) | {cz}heevdx | | ✓ |
| | | Range (B&I It.) | {cz}heevx | ✓ | ✓ |
| | | Range (MRRR) | {cz}heevr | ✓ | ✓ |
| STAND. SVP | GE | Compute SVD, optionally s-vectors | {sdcz}gesvd {sdcz}gesdd | ✓ | ✓ |
| | | GENERALIZED EVP | Compute all e-values, optionally e-vectors | {sd}sygvd {cz}hegvd | ✓ |
| SPD/HPD | Range (D&C) | | {cz}hegvd | ✓ | ✓ |
| | Range (B&I It.) | | {cz}hegvx | ✓ | ✓ |
| | Range (MRRR) | | {cz}hegvr | ✓ | ✓ |

ABBREVIATIONS

| | |
|---------|---------------------------------------|
| GE | General |
| SPD/HPD | Symmetric/Hermitian Positive Definite |
| TR | Triangular |
| D&C | Divide & Conquer |
| B&I It | Bisection & Inverse Iteration |
| MP | Mixed-precision Iterative Refinement |

NAMING CONVENTION

magma_{routine name}_{gpu}

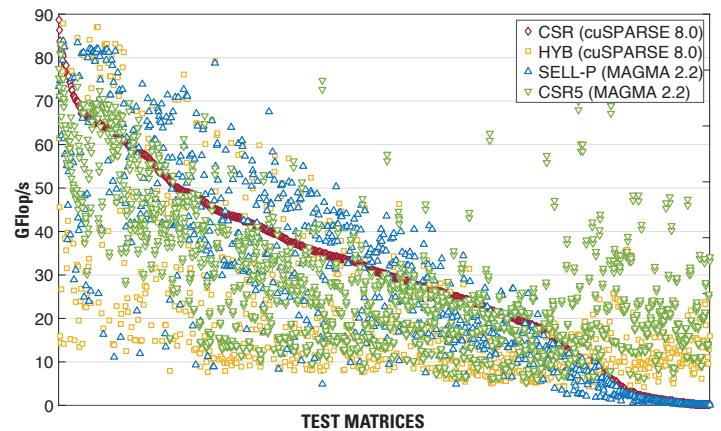
MAGMA SPARSE

| | |
|------------------------|--|
| ROUTINES | BiCG, BiCGSTAB, Block-Asynchronous Jacobi, CG, CGS, GMRES, IDR, Iterative refinement, LOBPCG, LSQR, QMR, TFQMR |
| PRECONDITIONERS | ILU / IC, Jacobi, ParILU, ParILUT, Block Jacobi, ISAI |
| KERNELS | SpMV, SpMM |
| DATA FORMATS | CSR, ELL, SELL-P, CSR5, HYB |

PERFORMANCE

Sparse matrix - vector product (SpMV) in double precision arithmetic

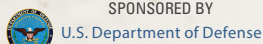
NVIDIA Pascal P100 GPU
56 MP x 64 @ 1.19 GHz



from The University of Florida Sparse Matrix Collection <http://www.cise.ufl.edu/research/sparse/matrices/>



IN COLLABORATION WITH



WITH SUPPORT FROM

